

Ramanuz Kashyap

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WORK EXPERIENCE

E to Interact

Designing worlds. Building games. Creating unforgettable interactive experiences.

Founder / CEO • Full-time

Guwahati, Assam

EDUCATION

BCA in Computer Science

Royal Global University

08/2025 - 08/2028

CERTIFICATIONS

Game Development with Unity

WORLD Technocon

02/2025

ChatGPT and Generative AIMastery

WORLD Technocon

01/2025

Generative AI

Outskill

PROJECTS

Diamond Plateau

Diamond Plateau is a fast-paced 2D platformer built in Unreal Engine 5 using Blueprints. With 6 increasingly difficult levels, the game challenges players to master precision, timing, and patience. The objective is simple: reach the diamond — but getting there is anything but. Complete with an in-game timer to track your performance, it's a test of both skill and self-control.

Kitchen Chaos

Kitchen Chaos is a fast-paced cooking game where you manage a busy kitchen, prepare orders, and keep up with hungry customers. Can you handle the heat and become the ultimate chef?

Quick Draw Katana

Test your reflexes in this fast-paced samurai duel! Wait for the perfect moment, draw your katana, and strike before your opponent. One mistake is all it takes. Timing is everything.

Mash Run

Run as fast as you can by alternating the **A** and **D** keys! Mash your way to the finish line, build up speed, and see if you have what it takes to outrun the competition.

SKILLS

Game Development: C++, Python, Unreal Engine 5